

John Bruneau

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Education

- M.F.A. 2006 Digital Media Arts
San Jose State University
- B.A. 2001 Interdisciplinary Computing and the Arts Major
University of California San Diego

University Teaching Experience

- 2007 -present Lecturer, Interactive Media Design, Art Institute of California – San Francisco. Design and teach a variety of interactive media courses for the department. Courses focus around programming in the arts, virtual worlds, social game design, and animation.
- 2006 - 2009 Lecturer, Department of Television Radio Film and Theater, San Jose State University. Designed and teach Multimedia Production and Performance course. Instruction focused on site design, animation, and game programming; utilizing the Adobe Flash software package.
- 2005 Teaching Associate (instructor of record), School of Art and Design, San Jose State University. Designed, and taught Art as System advanced course. Instruction focused on information systems visualization, networks, emergence, translation, gaming, alternative interface and cognition; utilizing the python programming language, OpenGL, Twisted, Pygame and SLUT.
- 2004 Graduate Assistant, School of Art and Design, San Jose State University. Assisted in teaching upper division digital media course, Digital Video: Media Ecology.
- 2003 - 2005 Teaching Assistant, School of Art and Design, San Jose State University. Assisted in teaching upper division digital media art courses, Art and Information, Introduction to Digital Media
- 2003 - 2005 Teaching Assistant, Department of Radio Television Film Theater, San Jose State University. Assisted in teaching upper division multimedia courses, Multimedia Production, Internet Production and Performance

Talks and Guest Lectures

- 2010 Guest Lecturer, Introduction to Digital Media, Gavilan College, Delivered presentation on Games as Art. Class instructor: Kyungwha Lee
- 2009 Guest Lecturer, Introduction to Digital Media, Gavilan College, Delivered presentation on games, art, and technology, my inspirations, my past and current work, as well as work done by my students. Class instructor: Kyungwha Lee

- 2008 Presenter, "Web Design & Interactive Media", Major Conversations, Art Institute of California - San Francisco, Delivered presentation on my past and current work to students, faculty and staff.
- Panelist, "Not Learning from Net.Art: The Rise of Newer Media", New Media Caucus, College Art Association. Chairs: James Morgan, Patrick Lichty
- Guest Presenter, Artists Teaching Art, San Jose State University, Delivered presentation on my work, my students work, and teaching college courses in new media. Class instructor: Gale Antokal
- Guest Lecturer, Virtual Environments, University of California, San Diego. Delivered lecture on http communication in Linden Scripting Language, with PHP and Flash. Class instructor: James Morgan
- 2007 Guest Lecturer, Art Making, Arroyo High School. Delivered retrospective presentation on my past and current work in new media. Class instructor: Heather Bruneau
- Panel Moderator, "Gaming the System", *Borders Boundaries & Liminal States* Conference, New Media Consortium, Second Life. Panelists: Patrick Lichty Joseph DeLappe Trevor Smith. Co-moderator: Kyungwha Lee. Hosted by Ars Virtua
- Guest Lecturer, Computer Education, Santa Catalina Lower School. Delivered talks on flash production to 7th Grade and 8th Grade classes. Class instructor: Susan Kendall

Honors/Fellowships

- 2007 - 2008 Research Fellow, Cadre Laboratory for New Media
- 2007 LACE Honorarium, Los Angeles Contemporary Exhibitions, Los Angeles, CA
- 2006 Software Slayer, Karaoke Ice, Cadre Residency, ISEA 2006 / ZeroOne San Jose
- 2005 Fengqui Award, Cadre (Computers, Art, Design, Research and Education)
- Helen Dooley Scholarship, School of Art and Design, San Jose Sate University
- 2003 Violet Speddy Memorial Scholarship, School of Art and Design, San Jose Sate University
- 1998 - 2001 Provost Honors, University of California San Diego (received 7 times)

Selected Exhibitions/Screenings/Performances

- 2010 *San Francisco Fine Art Fair*, "Dance Dance Mortal Kombat (MKDDR)" Zer01 reception, Fort Mason, San Francisco, Ca. Curator: Doniece Sandoval (invitational)
- Video/Art/Video*, "a message from /hug", Electronic Gallery, Salisbury University, Salisbury, Md. collaboration: The 3rd Faction, Curator: Preston Poe (invitational)

- 2009
- WoW: Emergent Media Phenomenon*, "/hug", Laguna Art Museum, Laguna Beach, Ca. collaboration: The 3rd Faction, Curator: Grace Kook-Anderson (invitational)
- All for One*, "훈민정음 (A Language 4 the People)" Works Gallery, San Jose, Ca. (member's exhibition)
- All for One*, "/hug Machinima" Works Gallery, San Jose, Ca. collaboration: The 3rd Faction (member's exhibition)
- Remote/Control*, "Media - Me" Works Gallery, San Jose, Ca. Curators: Jason Challas and Sheila Malone. (invitational)
- SubZero Block Party*, "/hug Outreach" SoFA District, San Jose, Ca. collaboration: The 3rd Faction, Producer: Bruce Labadie (invitational)
- Tech Tools of the Trade: Contemporary New Media Art*, "Looks Very Tidy", The de Saisset Museum at Santa Clara University, Santa Clara Ca, Curator: Kathy Aoki (invitational)
- ZER01 Open House*, "Buildup Corporate" ZER01 Headquarters, San Jose, Ca. Curator: Carla Turturici (invitational)
- ZER01 Open House*, "/hug Outreach" ZER01 Headquarters, San Jose, Ca. collaboration: The 3rd Faction, Curator: Carla Turturici (invitational)
- 2008
- re:group*, "Bombs →ROMs" Works Gallery, San Jose, Ca. (member's exhibition)
- SubZero*, "Buildup Sub-SoFA" SoFA District, San Jose, Ca. Producer: Bruce Labadie (invitational)
- 01SJ Biennial: Superlight*, "Tool Shed Days" San Jose Museum of Art, San Jose, Ca (curatorial) Artistic Director: Steve Dietz, collaboration: Red76
- Streaming Museum*, "Looks Very Tidy", Seven Contents and Second Life, Federation Square, Melbourne Australia, Curator: Kerrie-Dee Johns, Ars Virtua New Media Center, Dowden, Second Life, Curator: Rubaiyat Shatner
- The Art of Teaching*, "Sticky Anonymity", The Art Institute of California - San Francisco, Faculty Art Show, Curator: Gigi Gallinger-Dennis
- 2007
- On / Off - Art in the Digital Era*, "Looks Very Tidy" Cabrillo Gallery, Aptos, Ca (juried) Curator: Sheila Malone, collaboration: James Morgan
- The Three Minute Film Festival*, "Slow Progress for Democracy Accompanied by Flipper", Root Division, San Francisco, Ca. collaboration: Thomas Pierre Asmuth, James Pierre Morgan
- Housewarming*, "Seed" Works Gallery, San Jose, Ca. (member's exhibition)
- Our Man in Havana: The Vacuum Cleaner in Art*, "Looks Very Tidy" Gallery Aferro, Newark, NJ. Curator: Emma Wilcox, collaboration: James Morgan
- Body of Works*, "Scrapper and Mixmaster: Portraits of Robots That Form the Legs of Other Robots" Works Gallery, San Jose, Ca. (open)

- 2006
- ex_XX Post Position*, "Reversible Automata / Irreversible Automata" Works Gallery, San Jose, Ca. (invitational) Curators: Jason Challas and Sheila Malone.
- Karaoke Ice*, ISEA 2006 / ZeroOne, Downtown San Jose, Ca (Cadre residency) collaboration: Thomas Asmuth Sarah Lowe, Kristin O'Friel, Owen Premore, Corrie Tse, Michael Weisert, Nancy Nowacek, Katie Salen, Marina Zurkow
- Lift Off!* "Sticky Anonymity" San Jose Institute of Contemporary Art, San Jose, Ca. (invitational) Curator: Fanny Retsek
- BodyDaemon*, "The Castellanos Combat! Client" ISEA 2006 / ZeroOne, South Hall, San Jose, Ca. (juried) White Gallery, San Jose State University, San Jose, Ca. (invitational)
- Desert Bus*, White Gallery, San Jose State University, San Jose, Ca. (solo) collaboration: Chris Head, James Morgan, - Club for New Media
- Art Along the Avenue*, "Buildup Behind Bars" 4348 San Pablo Avenue Emeryville, Ca. (juried)
- 2005
- Reversible Automata / Irreversible Automata*, M.F.A. Thesis Exhibition, Gallery II, San Jose State University, San Jose, Ca. (solo)
- Synaesthesia*, Black Gallery / White Gallery, San Jose State University, San Jose, Ca. (solo) Collaboration: Art as System class
- Levels of Abstraction*, Gallery II, San Jose State University, San Jose, Ca. (solo) Collaboration: Kyungwha Lee
- Joint Venture 2005*, "n0easyAnswersThisTime" HP Pavilion, San Jose, Ca. (invitational) Collaboration: Michael Chernobrod
- 2004
- Dungeon Invaders*, Department of Computer Science, San Jose State University, San Jose, Ca. Collaboration: Elton Sanchez
- Prototype: OmniVision*, Candidacy Exhibition, Gallery II, San Jose State University, San Jose, Ca.
- San Jose Downtown Storefront Exhibition*, "24-Hour Surveillance [Finally, I'm Being Noticed]" The Phantom Galleries, San Jose, Ca. (invitational) Curators: James Morgan, Matt Haberman, Michael Brown
- The Silicon Valley Golf Classic*, Silicon Valley, Ca
Collaboration: Cadre
- 2003
- Armed for the Blackout Showcase*, "Chicken" University Theater, San Jose, Ca. (juried) Curators: Michael Velasquez, Kanako Ota, James Yan
- n0easyAnswersThisTime*, Black Gallery, San Jose State University, San Jose, Ca. (solo) Collaboration: Michael Chernobrod
- Polyphonic Peelings*, Works Gallery, San Jose, Ca. (juried) Collaboration: Ema Harris-Sintamarian
- Polyphonic Peelings*, McBean Theater, San Francisco, Ca. (juried) Collaboration: Ema Harris-Sintamarian

2001 *Any3Letters.Com*, Batcher's Thesis Exhibition, Center for Research in Computing and the Arts, La Jolla, Ca. (solo)

Exhibitions Curated

2010 *Learn to Play*, The Euphrat Museum of Art, De Anza College, Cupertino, CA

2005 *Switch_Curatorial*, Switch Journal for New Media, issue 20

2003 *Switch_Curatorial*, Switch Journal for New Media, issue 18

Publications

2004 "John Bruneau Interviews Cory Arcangel," *Switch Journal for New Media*, issue 19

Bibliography

2010 Chris Head, "Hack: Use a Guitar as a Fight-Game Controller", *PC World: Geek Tech*, May 21, 2010

Sam Prestianni, "Not Your Typical Fort Mason Art Fair", *SF Weekly*, May 19, 2010

Donovan Farnham, "Game Club Gears Up for Conference", *The Spartan Daily*, Feb 23, 2010, p.3

2009 Dave Barton, "Boobs, Bloodshed and Some Actual Art at Laguna Art's 'World of Warcraft' Show", *OC Weekly*, June 24, 2009

Mike Fahey, "World Of Warcraft: The Art Exhibit", *Kotaku*, Jun 15, 2009

Eric Caoil, "Laguna Art Museum to Present 'WoW: Emergent Media Phenomenon'" *Game Set Watch*, June 10, 2009

Grant Wahlquist, "War Games", *Riviera Magazine*, June 2009, p. 56

Peter Frank, "WoW: Emergent Media Phenomenon", *THE Magazine*, June 14 - October 4,

Mike Schramm, "Laguna Art Museum hosts WoW art exhibit", *WoW.com*, Jun 13th 2009,

David Ng, "Laguna Art Museum lures World of Warcraft fanboys (and Ozzy fans too)", *Los Angeles Times*, August 14, 2009

2008 Christiane Paul, *Digital Art*, 2nd edition, Thames & Hudson, New York, NY, 2008.

Marcos Blanco, "Game Development Club at SJSU reaches a whole new level", *The Spartan Daily*, Sept 8, 2008, p.4

Julia Bradshaw, "SoFA (South of Market) presents a 01SJ/First Friday Bash", *ARTSHIFT San Jose*, June 7, 2008

Kuniko Vroman, "ZERO1SJ/FUSE," *Switch Journal for New Media*, issue 25

- 2007 Elina Shatkin, "Karaoke Ice Marries Frosty Desserts and Crooning" *Los Angeles Times, Calendar Live*, August 30, 2007
- 2006 Jo-Anne Green, "networked_performance: BodyDaemon: A Bio-Responsive Internet Server" *Turbulence*, June 13, 2006
- Gary Singh, "Art on the Edge", Cover Story, *Metro Silicon Valley*, San Jose, Ca. Aug 2, 2006, vol.22, no.22, p.24
- Roger Thomasson, "The Artful City", *Wired*, New York, NY. Aug 2006, p.56
- Jason Challas, Sheila Malone, *ex_XX Post Position*, Exhibition Catalogue, Works Gallery, San Jose, Ca. Jul-Aug 2006, p.6
- 2004 Stephan Hechenberger, "Human Machine Interface," *Switch Journal for New Media*, issue 19
- James Morgan, "Downtown Exhibition," *Switch Journal for New Media*, issue 19
- Joel Slayton, "The Silicon Valley Golf Classic," *Switch Journal for New Media*, issue 19

Technical Skills

- Languages Python, C, C++, OpenGL, Lingo, Actionscript 2 & 3, HTML / XHTML, CSS, XML, XSLT, Basic, Java, Javascript, PHP, MySQL, LSL, WoW macro script
- Applications Max/MSP, Jitter, Flash, Processing, Director, Dreamweaver, Photoshop, Final Cut Pro, Adobe Premiere Pro, Media 100, Soft Image, Bryce, Pro Tools, Adobe Audition, Sound Forge, Drupal, Joomla!, WordPress, Navicat, phpMyAdmin, Second Life (modeling/coding)
- Physical Hardware Hacking, Circuit Design, Physical Prototyping, Circuit Printing, Arduino, BASIC Stamp

Organizations

- 2009 -present Tasmena, Technology Consultant, Web Programmer, MenaLabs Media Coordinator, Dubai, UAE
- 2007 -present SJSU Game Development Club, Faculty Advisor, San Jose State University, San Jose, Ca
- 2006 -present Works / San Jose, Member, San Jose, Ca
- 2004 -present Ars Virtua, Founding Member, Webmaster, Machinimist, Maker of Things Synthetic Worlds, ArsVirtua.com
- 2004 -2007 Co-Founder, Vice President, San Jose, Ca

Additional Professional Experience

- 2006 - present Program Associate, The Carnegie Foundation for the Advancement of Teaching, Stanford, Ca.
Logos and branding, Web Development, User Interface Design, Application development, Video production. Projects include: KEEP Toolkit, Gallery of Teaching & Learning, Carnegie Classifications, Carnegie Views Podcasts, Carnegiefoundation.org.
- 2005 - 2006 Web Developer, San Jose Convention and Visitors Bureau, San Jose, Ca.
New site development and programming for sanjose.org and subsidiaries, working primarily with PHP, CSS, MySQL and Flash
- 2004 - 2007 Flash Programmer (freelance), Epicure Digital, Los Angeles, Ca
Actionscript programming and Flash problem solving for digital menu boards and signs on a project by project basis

References

Available upon request.